



## Brickshire LOCAL RULES

(Last Updated: November 2024)

All play will follow USGA rules. Please note that under current USGA rules, a ball is deemed lost if not found within **three minutes** of searching.

- 1. Red Penalty Areas** – Red Penalty Areas are marked with red stakes. In addition, the depression/gorge in the front of the forward tee box on Hole 11 will be played as Red Penalty Areas. There is a Drop Zone for Hole 11. (For descriptions of Red Penalty Area locations, see the sheet “Brickshire Penalty Areas Defined”.)
- 2. Out of Bounds Areas** - Because Out of Bounds areas are not always defined/marked by white stakes or boundary markers, all landscaped and improved areas (e.g., private homes and backyards) adjacent to the golf course are deemed Out of Bounds.
- 3. Lost Ball Outside the Penalty Area or Ball Out of Bounds (USGA Rule E-5 Alternative)** - You may play another ball provisionally under penalty of stroke and distance, OR, as an alternative to stroke and distance, you may - for **two penalty strokes** - take relief by dropping the original ball or another ball in the vicinity of where the ball is Lost or went Out of Bounds (including on the fairway within 2 club lengths of the nearest fairway edge) **no closer to the hole**. This alternative is NOT available for Red Penalty Areas.
- 4. Ground Under Repair (GUR)** - may not always be marked by white lines. This includes gravel filled French drains, trenched irrigation lines, newly sodded areas, flower beds, tire tracks made by vehicles, and areas covered by wood chips. You may take relief without penalty, no closer to the hole.
- 5. Bunkers** - Players may “rake and place” in bunkers. If a bunker is unplayable (e.g., casual water, mud, or erosion), a player may drop their ball directly behind the bunker on a line drawn from the pin through the ball’s location in the bunker, without penalty.
- 6.** If there is a ruling question, play two balls as described in the *Rules of Golf*, and the Head Pro or the Rules Committee will make a final decision.